

ST. PAUL'S CO-EDUCATIONAL COLLEGE

Report on the use of One-off Grant

for Supporting the Implementation of the Senior Secondary Subject Citizenship and Social Development

in 2021/2022 School Year

| Proposed usage in the Plan | Objective(s) | Targets | Teacher i/c | Budget | Implementation details | Expenditure |
|--|--|--------------------------------------|--|------------------|---|-------------|
| <p>Subsidize teachers and students to participate in a trip to Guangzhou or other parts of Mainland China. Part of the grant will be used for organizing pre-trips for teachers.</p> | <ul style="list-style-type: none"> • To provide Mainland study opportunities for students to experience local customs and ways of life, appreciate precious historical sites and relics, and explore the development and changes of Chinese culture in modern society • To conduct project learning to demonstrate students' learning outcomes | <p>F5 students in the DSE stream</p> | <p>Head of department and department members</p> | <p>\$200,000</p> | <ul style="list-style-type: none"> • Research was conducted by the head of department with the support of department members on the possible locations for arranging the Mainland study tours. Due to the COVID-19 situation, no pre-trip could be arranged for teachers. • With the EDB support to liaise with the Mainland provincial and municipal parties for organizing Mainland study tours and the full subsidies provided by the EDB to participate in Mainland study tours starting from the 2022/23 school year as released on 7 July 2022 (EDB Circular Memorandum No.91/2022), the Department will explore how to optimize the Grant for other usage to support the implementation of the subject. A revised plan would be drafted. | <p>/</p> |

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| <p>Purchase digital devices such as virtual reality (VR) cameras, headsets and relevant VR teaching resources.</p> | <ul style="list-style-type: none"> To apply technologies to enhance students' learning experiences | <p>F4-6 students in the DSE stream</p> | <p>Head of department and department members</p> | <p>\$100,000</p> | <ul style="list-style-type: none"> Two virtual reality (VR) headsets of different price range had been purchased for trial. Available online VR resources had been experimented by the head of department and form coordinators to see if the application of VR technology could help increase students' learning efficacy. Due to the limited useful online VR resources available, review will be made by the department to see whether less budget should be allocated for this item. A revised plan would be drafted. | <p>\$431</p> |
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Total amount of Grant: \$300,000

Total expenditure: \$431

Grant left: \$299,569